

Questions or comments contact:

[ick0xbox@aol.com](mailto:ick0xbox@aol.com)

**Print Date:**

1=Single

**August 20, 2003**

Weapon/Link in blue

ROF	Max ROF	Sngl Shot	Use	Grenade?	Binoc	Hit Probability Single Shot				Hit Probability Full Auto				Recoil	Movement	Stopping	
Including	Including	# of shots	With	L=Launcher	Equip	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Stabilization	Stabilization	Power	
Reloads	No Reload	1 min	Sensors	H = Hand	Opt.	150m	46m	100m	150m	12.2m	12.2m	22.2m	40.8m				

R = Rifleman

Su = Support

Sn = Sniper

D = Demolitions

### Assault Rifles, Carbines, & Sub-machine Guns

Weapon	ROF	Max ROF	Sngl Shot	Use	Grenade?	Binoc	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Recoil	Movement	Stopping													
<a href="#">7.62 Rifle</a>	1,F	<b>20</b>	15	300	4	x	x	2.1	3.9	10.0								R	Cohen											
<a href="#">OICW</a>	1,B,F	30	10	300	4	x	x	2.1	5.5	10.0								R	Jacobs, Cohen											
<a href="#">AK-74</a>	1,F	30	10	300	4	x	x	2.1	4.8	12.3								R	Ramirez											
<a href="#">vz58</a>	1,F	30	10	300	4	x	x	2.1	6.0	9.2			<b>x 2</b>	H				R	Jacobs, Cohen											
<a href="#">AN-94</a>	1,B,F ?	30	10	300	4	x	x	2.1	4.6	12.3				L and H	YES	100%	100%	67%	61%	46%	100%	45%	23%			R	Gordon			
<a href="#">M16A2</a>	<b>1,B</b>	30	10	300	4	x	x	2.1	3.7	15.8				L and H	YES	100%	100%	65%	61%	Burst Fire, not Full Auto						R	Gordon			
<a href="#">M4 SOCOM</a>	1,B,F	30	10	300	4	x	x	2.1	5.2	11.0			<b>Yes</b>	<b>x 2</b>	H	YES	100%	100%	56%	47%	65%	100%	64%	31%			R	Ramirez, Gordor		
<a href="#">AK47</a>	1,F	30	10	300	4	x	x	2.1	4.8	12.3			<b>x 2</b>	H					100%	100%	52%	48%	46%	100%	44%	21%			R	Grey
<a href="#">5.56 Carbine</a>	1,B,F	30	10	300	3	x	x	2.1	5.5	10.0				H	YES	100%	100%	54%	48%	39%	89%	38%	18%			R	Grey			
<a href="#">A-91 - SMG</a>	1,B,F	<b>20</b>	10	200	3	x	x	2.1	4.3	8.5				H		83%	100%	46%	40%	32%	73%	34%	16%			D	Hankel			
<a href="#">7.62 Carbine</a>	1,B,F	<b>20</b>	15	300	3	x	x	2.1	3.8	10.0				H	YES	100%	98%	47%	37%	58%	100%	55%	25%			R	Jacobs			
<a href="#">SA-80 Carbine</a>	1,F	30	10	300	3	x	x	2.1	5.5	10.0				H		81%	96%	44%	39%	42%	100%	39%	20%			D	Tunney			
<a href="#">M4 Carbine</a>	1,F	30	10	300	3	x	x	2.1	5.3	11.0				H		59%	76%	34%	29%	100%	100%	100%	100%			D	Recruit			
<a href="#">Bizon 9mm - SMG</a>	1,B,F	<b>64</b>	3	<b>192</b>	3	x	x	2.1	6.4	18.4				H		58%	73%	36%	31%	100%	100%	100%	100%			D	Tunney			
<a href="#">MP5SD - SMG</a>	1,B,F	30	10	300	3	x	x	2.1	5.0	11.0			<b>Yes</b>	<b>x 2</b>					76%	73%	38%	32%	100%	100%	100%	100%			R, D	Ramirez, Grey
<a href="#">SA-25</a>	1,F	32	10	320	3	x	x	2.1	5.2	12.3				H		61%	71%	25%	32%	100%	100%	100%	100%			D	Tunney			
<a href="#">MP5 - SMG</a>	1,B,F	30	10	300	3	x	x	2.1	5.0	11.0			<b>x 4</b>						61%	63%	32%	25%	100%	100%	100%	100%			D	Henkel
<a href="#">Z-84</a>	1,F	30	10	300	3	x	x	0.9	5.8	15.2				H		62%	57%	32%	25%	100%	100%	100%	100%			D	Recruit			

M16 results, Burst Fire: **65%** **100%** **54%** **30%**

### Light Machine Guns - Heavy Machine Guns

Weapon	ROF	Max ROF	Sngl Shot	Use	Grenade?	Binoc	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Recoil	Movement	Stopping											
<a href="#">PKM</a>	F	100	5	500	x	x	x												100%	100%	100%	100%					Su	Ozadze
<a href="#">M240G</a>	F	50	6	<b>300</b>	x	x	x												100%	100%	100%	100%					Su	Muntz
<a href="#">MG3</a>	F	100	6	600	x	x	x												100%	100%	100%	100%					Su	Muntz
<a href="#">M60</a>	F	100	4	400	x	x	x												100%	100%	100%	100%					Su	Muntz
<a href="#">M249 SAW</a>	F	200	3	600	x	x	x												100%	100%	100%	100%					Su	Recruit
<a href="#">RPK74</a>	1,F	75	4	<b>300</b>	x	x	x												100%	100%	100%	100%					Su	Ozadze
<a href="#">RP-46</a>	F	250	2	500	x	x	x						<b>x 2</b>	H	<b>NO</b>				100%	100%	100%	100%					Su	Ozadze
<a href="#">7.62 DP</a>	F	47	10	470	x	x	x						<b>x 2</b>	H	<b>NO</b>				100%	100%	100%	100%					Su	Recruit
<a href="#">M2</a>	F*	no limit	no limit	no limit	x	x	x												100%	100%	100%	100%						Fixed Location

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?=Fires a 2 round burst, not 3  
 \*=Will overheat with continuous fire  
 †=Not able to fire prone  
 ‡=Some kits have 4 rounds

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B=Burst

Mag.

#

Total

Zoom values

Reload

ROF

Max ROF

Sngl Shot

# of shots

1 min

Silenced?

Use

Launcher

Binoc

With

or Hand

Equip

Grenade

Hit Probability  
Single Shot

Hit Probability  
Full Auto

R = Rifleman

Su = Support

Sn = Sniper

D = Demolitions

Weapon/Link in blue

F-Full

Size

Mags

Rounds

1st

2nd

3rd

Time

Reloads

No Reload

1 min

Silenced?

Sensors

Option

Opt.

Prone

Standing

Standing

Standing

150m

46m

100m

150m

Prone

Standing

Standing

Standing

12.2m

12.2m

22.2m

40.8m

Recoil

Spread

Movement

Spread

Movement

Spread

### Sniper Rifles

Weapon	Count	Mag	#	Total	Zoom 1st	Zoom 2nd	Zoom 3rd	Reload	ROF	Max ROF	Sngl Shot	# of shots	1 min	Silenced?	Use	Launcher	Binoc	With	or Hand	Equip	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Recoil	Movement	Movement	Sn	Other
<a href="#">M82A1</a>	1														H																	Sn	Ibrahim
<a href="#">7.62 Sniper</a>	1														H																	Sn	Galinsky
<a href="#">M98</a>	1														H																Sn	Ibrahim	
<a href="#">SVD</a>	1														H																Sn	Galinsky	
<a href="#">L96A1</a>	1														H																Sn	Stone	
<a href="#">M24</a>	1														H																Sn	Recruit	
<a href="#">Silenced Sniper</a>	1											Yes			H																Sn	Stone	
<a href="#">SR-25</a>	1														H																Sn	Ibrahim, Stone	
<a href="#">SR-25 SD</a>	1											Yes			H																Sn	Galinsky	

### Pistols

Weapon	Count	Mag	#	Total	Zoom 1st	Zoom 2nd	Zoom 3rd	Reload	ROF	Max ROF	Sngl Shot	# of shots	1 min	Silenced?	Use	Launcher	Binoc	With	or Hand	Equip	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Recoil	Movement	Movement	All	Other
<a href="#">M9</a>	1	15	5	75																											All	Various	
<a href="#">M9SD</a>	1	15	5	75																											All	Various	
<a href="#">9mm Russian</a>	1	7	10	70																											All	Various	

### Explosives and Special Items

Weapon	Count	Mag	#	Total	Zoom 1st	Zoom 2nd	Zoom 3rd	Reload	ROF	Max ROF	Sngl Shot	# of shots	1 min	Silenced?	Use	Launcher	Binoc	With	or Hand	Equip	Prone	Standing	Standing	Standing	Prone	Standing	Standing	Standing	Recoil	Movement	Movement	R	D	Other
<a href="#">OICW/GL</a>	1																																R	
<a href="#">M16A2/M203</a>	1																																R	
<a href="#">AN94/GP25</a>	1																																R	
<a href="#">M136 AT4</a>	1																																D	
<a href="#">MM1</a>	1																																D	Henkel

<a href="#">M67 Frag Grenade</a>																																	All	
<a href="#">M18 Claymore</a>																																	R, D	
<a href="#">Demolition Charge</a>																																	All	
Binoculars																																	All	
Sensors																																		

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