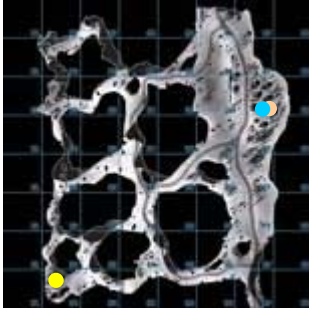


# Ghost Recon 2: Summit Strike

## Command maps

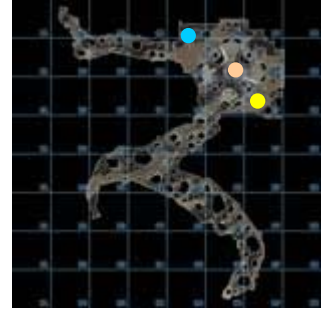
Summary from [www.ick.bz](http://www.ick.bz)



Peaks



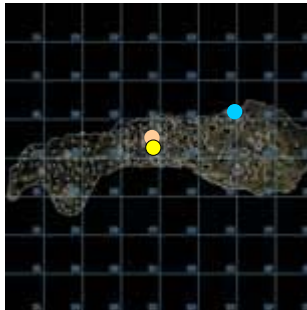
Industrial Complex



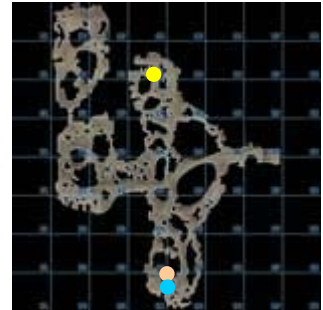
Launch Facility



Mountain Base



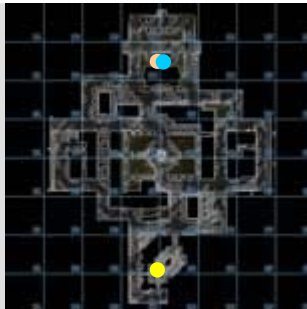
Bunker Hill



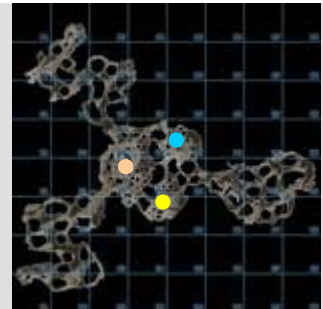
Canyons



Rolling Hills



Government District



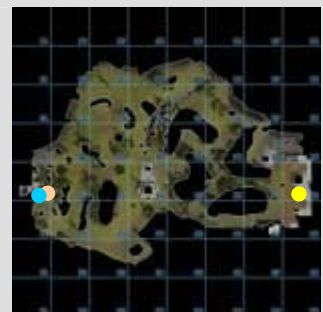
Badlands Fortress



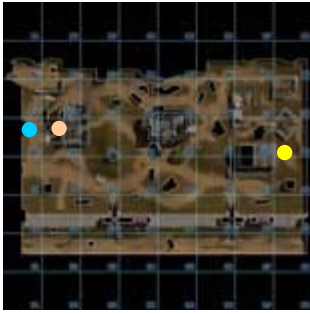
River Valley



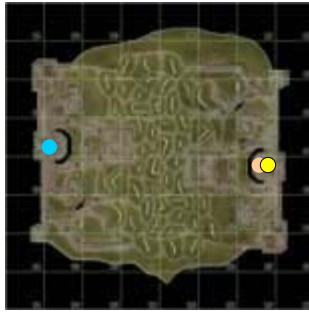
Bunker Hill Redux



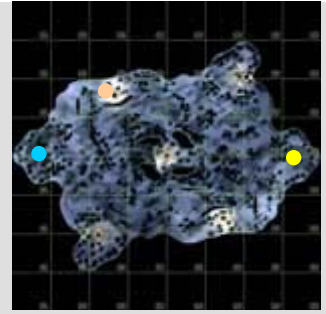
Red River



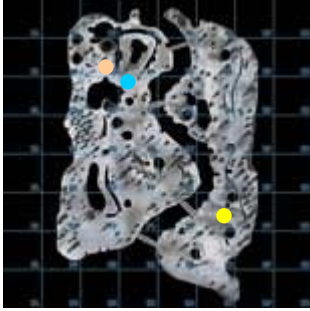
Outpost



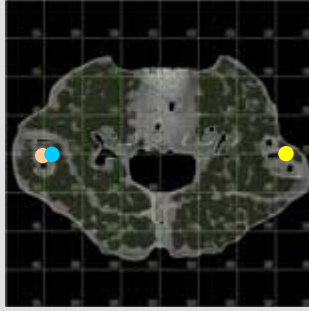
Bunkers (GR2)



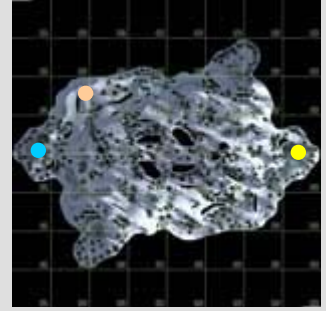
Bonfires (GR2)



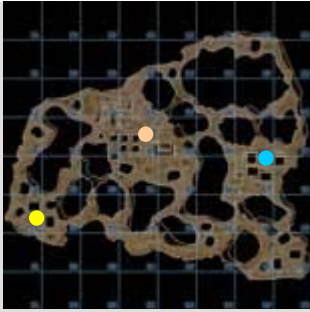
Hot Springs



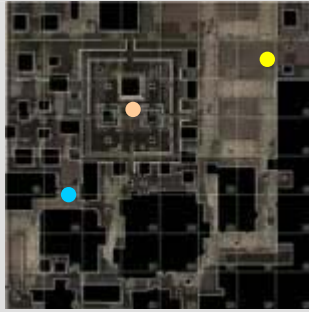
Mountain Falls (GR2)



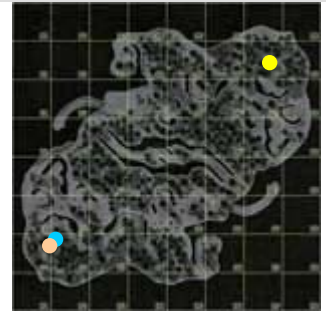
Bonfires Daytime (GR2)



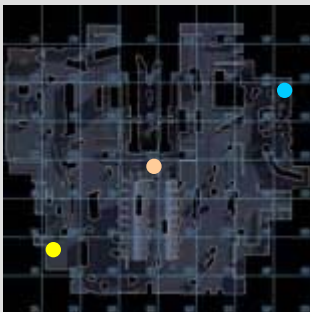
Dig Site



Ghost Village (GR2)



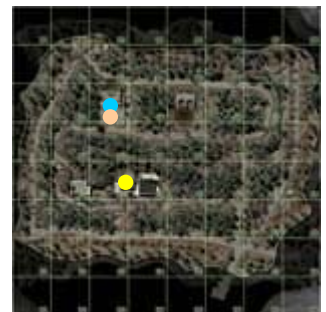
Mountain Pass (GR2)



Sub Base



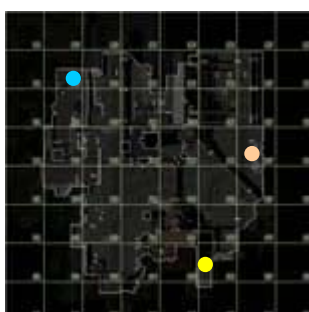
Training (GR2)



Missile Site (GR2)



Aral Sea



Train Yard Interior (GR2)